GLOBE VILLAGE MALL ACTIVATION Agency Presentation

PROJECT BACKGROUND

Tattoo@Home wants a mall activation that is experiential and educational to introduce and teach the market about the product.

OBJECTIVES

- Convert other broadband users to Tattoo@Home users
- Educate consumers about Tattoo@Home
- Compel consumers from villages to visit mall activation

VENUE SUGGESTIONS Replacement for Glorietta

Greenbelt



Powerplant



Home

Tattoo@Home empowers the home and empowers people in their homes to live without limits and think and dream big.



AGENCY OBJECTIVES

- Create an interactive booth that will attract the attention of consumers and educate them about the product
- Attract and encourage consumers to check out the mall activation through creative drive-to-site activity
- Create traffic towards booth

THEMATIC EXECUTION

Lounge Café





INVITE

EXPERIENCE

INVITE

EXPERIENCE

AT VILLAGE GATES FOR RESIDENTS

- Pre-Announcement
- Drive-to-Site

PRE-ANNOUNCEMENT

DAYS 1 – 2 Creative Bannering, Postering

- To be placed beside gates
- Bamboo holding guitar spilling out musical notes, musical notes on the ground
- Announcing date and location of activation and freebies



DAYS 3-5 Creative Flyering

- Costumed models in skates will be stationed at village gates / guard houses
- Stamp card flyers will be given to the residents
- Inside the Stamp Card flyers are the raffle ticket to be filled out
- The residents have to bring the stamp card flyers to the booth to avail of the freebies





Raffle Ticket

Headonones

Turtle

avinch 1201

Bluetooth Speares

Cottoo eHOM



RAFFLE TICKET

Name: _____

Address: _____

Contact Details: _____

DRIVE-TO-SITE

DAYS 6 – 7 (Activation Days) Creative Recorida

Live DJ playing / mixing songs on Recorida
 Recorida serving limited free donuts
 To be executed early mornings before activation hours
 Announcing activities in booth and freebies

INSIDE MALL FOR WALK-INS

Drive-to-Site

FLYER FOR PASSERSBY

Models in rollerblades will hand out flyers to passersby in mall





SIDE GAME FOR WALK-INS

Touch screen online game
To be played on touch screen TVs



INVITE

EXPERIENCE



Telloð





Dispensing > / Selling / Stamping Area





Demo Hub / Lounge Area 1

Demo Hub / Lounge Area



MOBILE PHOTO BOOTH

Free print outs for villagers and for walk-ins if they buy a unit



INSTALLERS ON STANDBY IN VILLAGES

 Installers on Standby for FREE QUICK INSTALL – Models in uniforms to standby in villages using Store on The Go Truck





BOOTH PROCESS FLOW FOR WALK-INS



HOURLY PROGRAM

Host Spiels
Raffle
Game
Raffle
Game
Host Spiels



GAME

GUESS THAT SONG:

On speakers will start playing famous songs and first player to guess the song right wins

PRIZE PEGS

Mouse Pad
Cable Turtle
Flash Drive
Headphones
Bluetooth Speaker



END. THANK YOU! 🙂